# An Unified Framework for Verifying Reverse Conversion Algorithms for Signed - Digit Number Systems 

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#### Abstract

$\overline{\text { Abstract - For signed-digit number systems, the proof of correctness of some reverse conversion algorithms remain ingrained }}$ in their developmental methods. As far as the remaining reverse conversion algorithms are concerned, either of no formal proof is given or different verification techniques are followed. Consequently at some points of time even some faulty algorithms were proposed through recognized platforms and sought to be projected as breakthroughs. In this paper, it is shown that a majority of available reverse conversion algorithms may be directly verified in generic form in a concise manner, merely using an ordinary mathematical induction technique, guided by the fundamental rules of typical reverse conversion. In addition to that, as evident from the case study which is presented in this paper, both the verification process and outcomes of reverse conversion, using the former class of algorithms, may be easily used to scrutinize the other more complex reverse conversion algorithms. Thus a unified framework for verifying reverse conversion algorithms for signed - digit number systems might have been obtained.


Keywords-Reverse Conversion Algorithms, Signed - Digit Number Systems, Verification of Correctness, Unified Framework

## I. Introduction

Delay - area - power efficient reverse converter design [1] is an open problem of signed - digit arithmetic [2]. Performing a detailed investigation of the existing reverse conversion algorithms from various quarters ([1] - [5]), particularly for their correctness, is seemingly a pre-condition for developing and validating even better reverse conversion algorithms. For the signed-digit number systems, the proof of correctness of some reverse conversion algorithms remain ingrained in their developmental methods ([6] - [14], [16]), whatever complex the procedure may be [14]. As far as the remaining reverse conversion algorithms are concerned, either of no formal proof is given ([15] - [17]) or different verification techniques have been followed ([18] - [21]). Consequently at some points of time even some faulty algorithms were proposed through recognized platforms and sought to be projected as silver - bullets ([15], [17]). This paper is an extension of the work [22] where the existing reverse conversion algorithms for binary signed - digit number system were visited category - wise and their proofs were sought to be generalized.

It may be recalled that the existing reverse conversion algorithms are known to be classified into three categories [5]:

Category - 1: Partial Signed - Digit Numbers' Sign Detection based Algorithms ([6] - [12], [17] - [20])

Category - 2: One - Time Split, Add/ Subtract, Carry/ Borrow Manipulation based Algorithms [13]

Category - 3: Others ([14] - [16])
In the remaining part of this paper, it will be shown that reverse conversion algorithms belong to category -1 and category -2 may be directly verified in a concise manner, merely using an ordinary mathematical induction technique, guided by the fundamental conversion rules for category -1 . In addition to that, evident from the case study which will be presented in this paper, both the verification process and outcomes of reverse conversion, using the category - 1 algorithms, may be used to validate the other more complex reverse conversion algorithms of category 3 [14].

## II. Verifying Category - 1 Algorithms in terms

## OF ELEMENTARY CONVERSION RULES

The "elementary rules" for reverse conversion of a n - digit radix - $r$ signed - digit number input, $F=F_{n-1} F_{n-2} \ldots . . F_{0}$ into $(\mathrm{n}+1)$ - digit radix - r radix - complement form output, $\mathrm{Z}=$
$\mathrm{S}_{\mathrm{n}} \mathrm{Z}_{\mathrm{n}-1} \mathrm{Z}_{\mathrm{n}-2} \ldots . . \mathrm{Z}_{0}$ [2], using category -1 algorithms, are given by table, where each is $S_{i}$ is a conversion control variable and $\mathrm{S}_{0}=0$.

Table 1.Elementary Conversion Rules for Category - 1 Algorithms [2]

| $\mathbf{F}_{\mathbf{i}}$ | $\mathbf{S}_{\mathbf{i}}$ | $\mathbf{Z}_{\mathbf{i}}$ | $\mathbf{S}_{\mathbf{i + 1}}$ |
| :---: | :---: | :---: | :---: |
| $>0$ | 0 | $\mathrm{~F}_{\mathrm{i}}$ | 0 |
| $=0$ | 0 | $\mathrm{~F}_{\mathrm{i}}$ | 0 |
| $<0$ | 0 | $\mathrm{r}+\mathrm{F}_{\mathrm{i}}$ | 1 |
| $>0$ | 1 | $\mathrm{~F}_{\mathrm{i}}-1$ | 0 |
| $=0$ | 1 | $\mathrm{r}-1$ | 1 |
| $<0$ | 1 | $\mathrm{r}+\mathrm{F}_{\mathrm{i}}-1$ | 1 |

It may be noted that the necessary and sufficient condition for equivalence of F and Z is given by:
$\Sigma F_{\mathrm{j}} \mathrm{r}^{\mathrm{j}}=-\mathrm{S}_{\mathrm{n}} \mathrm{r}^{\mathrm{n}}+\Sigma Z_{\mathrm{j}} \mathrm{r}^{\mathrm{j}}$ where j varies from 0 to $\mathrm{n}-1$
The operating principle of table 1 can be mathematically expressed as:
$Z_{i}=F_{i}-S_{i}$, if ( $\mathrm{F}_{\mathrm{i}}-\mathrm{S}_{\mathrm{i}}$ ) acquires non negative sign; $r+F_{i}-S_{i}$, otherwise
$\mathrm{S}_{\mathrm{i}+1}=0$, if $\left(\mathrm{F}_{\mathrm{i}}-\mathrm{S}_{\mathrm{i}}\right)$ acquires non negative sign; 1, otherwise

The correctness of the binary version of the conversion scheme presented in table 1 was provided in the context of article [18]. Later in article [19] the proof has been extended to some high - radix signed - digit number system. However, the proof seems to be fairly complex. In this section an easy proof is given for the correctness of category -1 reverse conversion algorithms, in generic form, with respect to the rules stated in table 1 , using a simple mathematical induction technique.

## Basis of Induction

When $\mathrm{n}=2$, for various signed - digit inputs, the corresponding radix - complement outputs are computed as per table 1 and presented in table 2.

Table 2.Computing 3 - digit Z for $2-\operatorname{digit} \mathrm{F}$

| Inputs |  | Outputs |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathbf{F}_{\mathbf{1}}$ | $\mathbf{F}_{\mathbf{0}}$ | $\mathbf{S}_{\mathbf{2}}$ | $\mathbf{Z}_{\mathbf{1}}$ | $\mathbf{S}_{\mathbf{1}}$ | $\mathbf{Z}_{\mathbf{0}}$ |  |
| $<0$ | $<0$ | 1 | $\mathrm{r}+\mathrm{F}_{1}-1$ | 1 | $\mathrm{r}+\mathrm{F}_{0}$ |  |
| $=0$ | $<0$ | 1 | $\mathrm{r}-1$ | 1 | $\mathrm{r}+\mathrm{F}_{0}$ |  |
| $>0$ | $<0$ | 0 | $\mathrm{~F}_{1}-1$ | 1 | $\mathrm{r}+\mathrm{F}_{0}$ |  |
| $<0$ | $=0$ | 1 | $\mathrm{r}+\mathrm{F}_{1}$ | 0 | $\mathrm{~F}_{0}$ |  |
| $=0$ | $=0$ | 0 | $\mathrm{~F}_{1}$ | 0 | $\mathrm{~F}_{0}$ |  |


| $>0$ | $=0$ | 0 | $\mathrm{~F}_{1}$ | 0 | $\mathrm{~F}_{0}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $<0$ | $>0$ | 1 | $\mathrm{r}+\mathrm{F}_{1}$ | 0 | $\mathrm{~F}_{0}$ |
| $=0$ | $>0$ | 0 | $\mathrm{~F}_{1}$ | 0 | $\mathrm{~F}_{0}$ |
| $>0$ | $>0$ | 0 | $\mathrm{~F}_{1}$ | 0 | $\mathrm{~F}_{0}$ |

It is found that for all 2 - digit radix - $\mathrm{r} S \mathrm{SD}$ - inputs AE (1) is satisfied where AE stands for arithmetic equation.

## Inductive Step

Suppose that the scheme presented in table 1 works correctly for any k - digit input. Let the k - digit input and the corresponding $(k+1)-$ digit output are given by $F(k)=$ $\mathrm{F}_{\mathrm{k}-1} \cdots \cdots \cdots \mathrm{~F}_{0}$ and $\mathrm{Z}(\mathrm{k}+1)=\mathrm{S}_{\mathrm{k}} \mathrm{Z}_{\mathrm{k}-1} \ldots \ldots . \mathrm{Z}_{0}$ respectively.

Then (1) directly gives:
$\Sigma \mathrm{F}_{\mathrm{j}} \mathrm{r}^{\mathrm{j}}=-\mathrm{S}_{\mathrm{k}} \mathrm{r}^{\mathrm{k}}+\Sigma \mathrm{Z}_{\mathrm{j}} \mathrm{r}^{\mathrm{j}}$ where j varies from 0 to $\mathrm{k}-1$
Merging of (2) and (3) yields:
$\mathrm{Z}_{\mathrm{i}}=\left(\mathrm{F}_{\mathrm{i}}-\mathrm{S}_{\mathrm{i}}\right)+\mathrm{S}_{\mathrm{i}+1} \cdot \mathrm{r}$

Rearranging the terms and substituting i by $k$ (5) can be expressed as:
$\mathrm{F}_{\mathrm{k}}=\mathrm{Z}_{\mathrm{k}}+\mathrm{S}_{\mathrm{k}}-\mathrm{S}_{\mathrm{k}+1} \cdot \mathrm{r}$
(4) $+(6) \times \mathrm{r}^{\mathrm{k}}$ gives:
$\Sigma \mathrm{F}_{\mathrm{j}} \mathrm{r}^{\mathrm{j}}+\mathrm{F}_{\mathrm{k}} \mathrm{r}^{\mathrm{k}}=-\mathrm{S}_{\mathrm{k}} \mathrm{r}^{\mathrm{k}}+\Sigma \mathrm{Z}_{\mathrm{j}} \mathrm{r}^{\mathrm{j}}+\mathrm{Z}_{\mathrm{k}} \mathrm{r}^{\mathrm{k}}+\mathrm{S}_{\mathrm{k}} \mathrm{r}^{\mathrm{k}}-\mathrm{S}_{\mathrm{k}+1} \mathrm{r}^{\mathrm{k}+1}$ where j varies from 0 to $\mathrm{k}-1$

It means,
$\Sigma \mathrm{F}_{\mathrm{j}} \mathrm{r}^{\mathrm{j}}=-\mathrm{S}_{\mathrm{k}+1} \mathrm{r}^{\mathrm{k}+1}+\Sigma Z_{\mathrm{j}} \mathrm{r}^{\mathrm{j}}$ where j varies from 0 to k
(8) clearly shows that if $\mathrm{F}(\mathrm{k})$ and $\mathrm{Z}(\mathrm{k}+1)$ agree on their values then $F(k+1)$ and $Z(k+2)$ must also agree on their values. Therefore it can be concluded that all algorithms belong to category -1 ([6] - [12], [17] - [20]) works correctly.

## III. VERIFYING CATEGORY - 2 ALGORITHMS USING THE CONVERSION RULES FOR CATEGORY - 1

So far no algorithm of category -2 is known except [13]. Moreover algorithm [13] is applicable to binary signed digit number system only. As apart from category - 1 algorithms, table 1 also represents the truth table of a full subtractor and a subtractor can be equivalently represented by a two's - complement adder, algorithm [13] is validated immediately [22]. This strategy may be extended for verifying reverse conversion of higher - radix signed - digit number systems, assuming their availability for time being, based on the following observations:

Observation 1: If $\mathrm{F}_{\mathrm{i}}>0$, in generic form it may be split as: $\mathrm{F}_{\mathrm{i}}$ $+p$ and $p$, as $F_{i}=\left(F_{i}+p\right)-p$ where $0 \leq F_{i}, p, F_{i}+p \leq r-1$

Observation 2: If $F_{i}=0$, in generic form it may be split as: $p$ and p , because, $\mathrm{F}_{\mathrm{i}}=\mathrm{p}-\mathrm{p}$ where $0 \leq \mathrm{F}_{\mathrm{i}}, \mathrm{p} \leq \mathrm{r}-1$

Observation 3: If $\mathrm{F}_{\mathrm{i}}<0$, in generic form it may be split as: p and $-F_{i}+p$, as $F_{i}=p-(-F i+p)$ where $0 \leq F_{i}, p,-F_{i}+p \leq r$ $-1$

This clearly shows that in whatever manner, the digits of a higher - radix signed - digit number system be split, the positional sum - digit and borrow remain same and they observe table 1 . Thus any generic algorithm of category 2 may also be verified immediately.

## IV. VERIFYING CATEGORY - 3 ALGORITHMS WITH

## REFERENCE TO THE CONVERSION RULES FOR CATEGORY -

## 1: A CASE STUDY

The mapping - based version of algorithm [14], say Algorithm 1, is given below:

1. Convert each $F_{i}$ as $Y_{i}=(r-1)-F_{i}$. It results $Y=Y_{n-1} Y_{n-}$ $2 \ldots \ldots . Y_{0}$ as a string of minimally redundant positive digits. 2. Decompose each $Y_{i}$ into $Y_{i}^{\prime}$ and $Y^{\prime \prime}{ }_{i}$ such that $Y_{i}=Y_{i}^{\prime}+$ $\mathrm{Y}^{\prime \prime}{ }_{\mathrm{i}}$ where $\mathrm{Y}_{\mathrm{i}}^{\prime}=\mathrm{Y}^{\prime \prime}{ }_{i}=\{0,1,2, \ldots, \mathrm{r}-1\}$. One common decomposition of $Y_{i}$ is $\left(Y_{i}, 0\right)$, except where $Y_{i}=r$. In the latter case $\mathrm{Y}_{\mathrm{i}}$ is to be decomposed as $\left(\mathrm{Y}_{\mathrm{i}}-1,1\right)$.
Then compute: $\mathrm{S}=\mathrm{Y}^{\prime}+\mathrm{Y}^{\prime \prime}$ using some conventional radix - r adder.
2. Convert each $S_{i}$ into $k$ - bit one's - complement form except the MSD. The MSD is to be presented in $(k+1)$ bit one's - complement form where $\mathrm{r}=2^{\mathrm{k}}$.
Add $\mathrm{r}^{\mathrm{n}}$ to the resulting number and Z is generated.
In this section, the correctness of Algorithm 1 is sought to be proved by showing that for all inputs its outputs agree with the outputs generated by category -1 algorithms for the same radix, $r$ and digit - set $\{, 0,1, \ldots, r-1\}$. In this regard, algorithm [14] and any algorithm of category -1 that directly realizes table 1 , will make run in parallel and the outputs will be compared. As output is the one and only the matter of interest in this paper, without any loss of generality the digit - serial version of the concerned algorithms may be assumed. For the least - significant positions the actual output of table 1 and output of step 2 of algorithm 1 is shown in table 3 where $1^{\mathrm{c}}=-1$.

Table 3. Comparison of Outputs at Least - Significant Position

| Input <br> (Digit) | Output of table 1 |  | Output of Step 2 <br> of algorithm 1 |  |
| :---: | :---: | :---: | :---: | :---: |
|  | $\mathbf{Z}_{\mathbf{i}}$ | $\mathbf{S}_{\mathbf{i}+\boldsymbol{1}}$ | $\mathbf{S M}_{\mathbf{i}+\boldsymbol{1}}$ | $\mathbf{C}_{\mathbf{i}+\mathbf{1}}$ |
|  | $\mathrm{r}-1$ | 1 | 0 | 1 |


| 0 | 0 | 0 | $\mathrm{r}-1$ | 0 |
| :---: | :---: | :---: | :---: | :---: |
| $\mathrm{X}(>1)$ | X | 0 | $\mathrm{r}-1-\mathrm{X}$ | 0 |

As for algorithm 1 the final output for all digits excluding the most - significant digit is obtained by taking the diminished - radix complement form of the respective step 2 values, using table 3 it may be immediately inferred that at least significant position the outputs of algorithm 1 and a category - 1 algorithms must agree.

Next the comparisons of outputs at all higher - significant positions are presented in table 4.

Table 4. Comparison of Outputs at Higher - Significant Positions

| Inputs |  | Output of table 1 |  | Output of Step 2 <br> of algorithm 1 |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CCV | Digit | $\mathbf{Z}_{\mathbf{i}}$ | $\mathrm{S}_{\mathrm{i}+1}$ | SM $_{\mathrm{i}+1}$ | $\mathbf{C}_{\mathrm{i}+1}$ |
| 0 | $1^{\mathrm{c}}$ | $\mathrm{r}-1$ | 1 | 0 | 1 |
| 0 | 0 | 0 | 0 | $\mathrm{r}-1$ | 0 |
| 0 | $\mathrm{X}(>1)$ | X | 0 | $\mathrm{r}-1-\mathrm{X}$ | 0 |
| 1 | $1^{\mathrm{c}}$ | $\mathrm{r}-2$ | 1 | 1 | 1 |
| 1 | 0 | $\mathrm{r}-1$ | 1 | 0 | 1 |
| 1 | $\mathrm{X}(>1)$ | $\mathrm{X}-1$ | 0 | $\mathrm{r}-\mathrm{X}$ | 0 |

Again as for algorithm 1 the final outputs for all digits excluding the most - significant digits are obtained by taking diminished - radix complement of the respective step 2 values, using table 4 it may be immediately inferred that at all intermediate positions the outputs of algorithm 1 and category 1 agree. Then consider the most - significant position. For algorithm 1 the output of step 2 is given by: $C_{n} D_{n-1}$ where $C_{n}$ is the carry (or conversion control variable) and $D_{n-1}$ is the positional digit and it acquires a value $\mathrm{C}_{\mathrm{n}} \mathrm{r}+$ $D_{n-1}$. In step 3 the value is transformed to $(2 r-1)-\left(C_{n} r+D_{n-}\right.$ $\left.{ }_{1}\right)=\left(r-C_{n} \cdot r\right)+\left((r-1)-D_{n-1}\right)$ which appears as $\left(1-C_{n}\right)((r$ $\left.-1)-D_{n-1}\right)$. The least - significant part i.e. $(r-1)-D_{n-1}$ agrees with the output of table 1 but the most - significant part i.e. $1-C_{n}$ does not. In addition as either $C_{n}=D_{n}=0$ or $C_{n}=D_{n}=1,1-C_{n}$ and $D_{n}$ are complementary to each other and so a correction bit 1 is to be added to the $n^{\text {th }}$ position, as done towards the end of step 3 of algorithm 1.

## V. CONCLUSION

Reverse Conversion of signed - digit number systems is still an open area for investigations ([1], [23]). A partially generalized proof for correctness of reverse conversion algorithms for binary signed - digit number system, discussed in [22], is sought to be extended for signed - digit number systems, in this paper, in generic form. A large number of existing algorithms can be verified by the proposed framework in straightforward manner. The rests (more complex algorithms) may be easily checked by
arranging parallel run with some of the aforesaid algorithms. The proposed unified framework may even be referred to develop and verify more efficient reverse conversion algorithms.

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