# A Survey on Face Recognition Based Attendance System and Its Techniques

## Pravin Panditrao Chilme<sup>1\*</sup>, Pathan Naserkhan Jaffarkhan<sup>2</sup>

<sup>1,2</sup>Dept. of Computer Sci & Engineering, M.S.Bidve Engineering College Latur

\*Corresponding Author: pchilme@gmail.com

DOI: https://doi.org/10.26438/ijcse/v7i12.128131 | Available online at: www.ijcseonline.org

Accepted: 18/Dec/2019, Published: 31/Dec/2019

*Abstract*- Face recognition is a rising and important research area for many years. Numerous motives raised from the automatic recognitions and surveillance structures, the need for the human visual device on face reputation, and the modeling of humancomputer interface, and so on. Those researches involve understanding and researchers from disciplines like neuroscience, psychology, pc vision, pattern recognition, picture processing, and system gaining knowledge of, etc. A set of researchers came into life to type out the specific elements like illumination, expression, scale, pose, and advantage the first-class popularity charge, when there is nevertheless no strong method against out of control realistic cases which may additionally contain types of elements. A facial recognition system is a computer application that has the capability of locating a person from a digital image or a video body from a video source. The most important part of spotting someone is his or her face. With the help of photograph processing strategies, we can explore the traits appearances of someone. In the old approach that is utilized in colleges and faculties, it's far there that the professor calls the student call and then the attendance for the scholars marked. For the images which are stored inside the database, we follow a machine set of rules which incorporates steps consisting of, histogram classification, noise elimination, face detection, and face recognition techniques. So by utilizing those steps, we come across the faces after which examine it with the database. The attendance gets marked automatically if the machine recognizes the faces. This paper presents a comparative examine of several strategies of face reputation systems.

*Keywords*: - face recognition, person identification, bio-metrics.

#### I. INTRODUCTION

System vision and image processing are the most trending areas in the past decades. Ultimate a long time. An average overview of all face recognition systems is a completely complex assignment. Consequently, most effective a cluster of extraordinarily useful structures can be mentioned here. Face popularity can be used for each verification and identification. Within the face recognition system, it reveals faces gift within the images and motion pictures automatically. It's miles divided into two sections: a. Face verification or face authentication b. Face identification or face recognition. In face verification or authentication, there's a one-to-one identical as that relates query face photographs in opposition to a template face picture whose finding is being claimed. In face identification or popularity, there's a one-to-many similar that relates a query face photo towards all of the template face photos inside the database to explain the similarity of the query face picture. Another face reputation method includes an eye-list check, where a question face is matched to a listing of suspects. The performance of face recognition structures has improved considerably since the first automatic face reputation device changed into advanced [1]. The identification of a person via their facial images can be accomplished in several

approaches inclusive of by shooting a photo of the face within the seen spectrum using a low-cost camera or employing the infrared patterns of facial heat emission. Facial recognition in visible light commonly model key functions from the central part of the facial picture the usage of an extensive collection of cameras in visible mild system extract capabilities from the captured images that don't alternate over the years at the same time as warding off superficial capabilities together with facial expression or hair. In this file, we consciousness on picture-primarily based face popularity. Given a photo taken from a digital digital camera, we'd like to realize if there's any person interior, where his/her face locates at, and who he/she is. Towards this aim, we typically separate the face reputation technique into 3 steps: face detection, characteristic extraction, and face recognition (shown in fig. 1)).



Fig 1: Configuration of a general face recognition structure

**Face Detection:** the main features of this step is to decide (1) Whether human faces appear in a given image, and (2) In which these faces are positioned.

The predicted outputs of this phase are patches containing each face in the image which lets in you to make also face recognition device extra clean to layout, face alignment is carried out to justify the scales and orientations of these patches. Except serving because of the pre-processing for face reputation, face detection may be used for place-ofhobby detection, retargeting, video and photo kind, and so on.

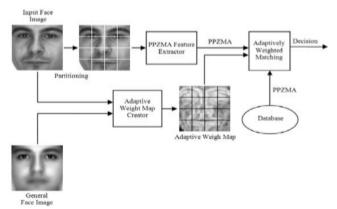
**Feature Extraction**: After the face detection phase, humanface patches are extracted from pixels. Right away using the one's patches for face popularity have some dangers, first, every patch normally includes over one thousand pixels, which are too massive to construct a strong reputation system1. second is, face patches can be taken from precise virtual cam alignments, with exclusive face expressions, illuminations, and maybe troubled utilizing occlusion and clutter. To overcome the one's drawbacks, characteristic extractions are completed to do statistics packing, size discount, salience extraction, and noise-cleansing. After this step, a face patch is normally transformed proper right into a vector with a constant size or a fixed of fiducial elements and their related areas. In a few literature works, function extraction is both in face detection or face reputation.

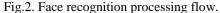
Face Recognition: After formalizing the instance of each face, the ultimate step is to apprehend the identities of these faces. At the way to achieve automatic recognition, a face database is needed to assemble. For absolutely everyone, several pictures are taken and their capabilities are extracted and stored within the database. Then when an enter face picture is to be had in, we perform face detection and characteristic extraction and examine its function to every face elegance stored inside the database. There have been many kinds of research and algorithms proposed to deal with this magnificence trouble. There are general applications of face recognition, one is known as identity and some different one is referred to as verification. Face identification manner given a face picture, we need the machine to tell who he/she is or the maximum possibly identity; while in face verification, given a face photo and the identification, we need the system to tell actual or fake approximately about it

A face recognition machine commonly includes four modules as shown in figure 2: detection, alignment, function extraction, and matching, wherein localization and normalization (face detection and alignment) are processing stages (facial function extraction and matching) is accomplished. Face detection divides the face regions from the history. Within the case of video, the detected faces might also want to be tracked the use of a face monitoring detail. Face alignment is aimed closer to undertaking extra correct localization and at normalizing faces thereby even as

© 2019, IJCSE All Rights Reserved

face detection gives coarse estimates of the area and scale of each detected face. Facial additives, inclusive of eyes, nostrils, and mouth and facial define, are positioned; primarily based on the location factors, the enter face picture is normalized concerning geometrical residences, inclusive of length and pose, using geometrical transforms or morphing. The face is commonly normalized concerning photometrical homes consisting of illumination and grayscale. After a face is normalized geometrically and photograph-metrically, characteristic extraction is completed to provide effective records that are needed for distinguishing among faces of several persons and strong with apprehending to the geometrical and photometrical differences. For face matching, the extracted feature vector of the entrance face is matched in competition to the ones of enrolled faces within the database; it outputs the identity of the face while a match is determined with enough selfperception or suggests an unknown face in any other case. Face popularity outcomes depend highly on skills that might be extracted to represent the face sample and class strategies used to distinguish among faces while face localization and normalization are the basis for extracting reliable capabilities.





#### **II. RELATED WORK**

Initial component evaluation typically utilizes the eigenfaces wherein the probe and gallery pics must be the same length and additionally normalized to line up the eyes and mouth of the subjects in the pics. A probe image is as compared over the gallery photograph by using calculating the distance among their respective function vectors then the related result has been disclosed. The main benefit of this approach is that it could reduce the records that are required to locate the unique to 1/1000 of the facts offered.

Linear discriminant evaluation [10] is a visually-based approach used for dimensionality reduction and recorded a tremendous performance in face recognition. It gives us a small set of functions that deliver the most relevant information for segmentation purposes. SVM is a classification technique [11] that separates two data sets with a maximum distance between them. The concepts are extended around the spatial resolution around the margin by conformal mapping, such that the divisibility between classes is increased. SVM cannot be applied directly when some of the features (face pixels) are occluded. In this case, values for those dimensions are unknown. SVM cannot be used when the feature vectors defining our samples have missing entries.

SIFT descriptor [12] is invariant to scale, rotation, affine transformation, noise, occlusions and is majorly differentiative. In 2008, H. Bay et.al [13] Invents SURF descriptor that's invariant to a scale and in-plane rotation features. It consists of phases including interest point detector and interest point descriptor. In the first segment, find the exciting point in the photo and second section, use the Hessian matrix to discover the approximate detection.

Hajer Fradi et.al [14] Proposed a singular method to analyze crowd density on the patch level, in which the dimensions of every patch vary in one of these manners to compensate the perspective distortions. To examine a discriminate subspace of the high-dimensional local binary pattern (LBP) in place of using a raw LBP function vector. and, an opportunity algorithm for multiclass SVM primarily relies on relevance ratings is proposed. The efficiency of this method is implemented on the PETS dataset, and the consequences show the effect of low-dimensional compact representation of LBP at the classification accuracy.

Ahmed Boudissa et.al [15] introduces an easy set of rules for pedestrian detection on low-decision snapshots. While the framework of the machine includes part orientations mixed with the LBP characteristic extractor, a singular way of selecting the edge is delivered. This threshold improves significantly the detection fee as well as the processing time. In the future, it makes the system robust to uniformly cluttered backgrounds, noise and light versions.

Zhengrong li et. Al [16] proposed a novel item-based shade and texture function fusion technique based on kernel PCA. The technique has been evaluated in a utility of flora type the use of aerial imagery. From the experimental outcomes, fusing color and texture features offer stepped forward discrimination overusing them independently. Moreover, the proposed nonlinear feature fusion strategy has shown firstrate development over the serial fusion approach, now on lowering the dimensionality and computational price however additionally on eliminating noisy information and improving the discriminative energy.

Liu et. Al [17] has introduced an effective technique for face recognition. This technique has extended institution of LBPlike descriptors and functions advanced a framework to fuse the new descriptors for the face identity problem. Our important researches are as follows: (i) the advised ELBP descriptors make most of the facts available regionally and do compromise complementary facts with each other, that is shown by way of the entire performance received by utilizing fused descriptors; (ii) the conventional uniform patterns approach does no longer apply to the proposed descriptors, (iii) the WPCA technique in furthermore enhances the recognition work of the fused proposed capabilities.

Cong wang et. Al [18] has proposed a way to increase the capacity of Gabor segment functions with the aid of utilizing co-occurrence information. The required histogram of the co-occurrence of Gabor phase patterns (HCGPP) is tremendously examined and additionally as compared with the prevailing strategies on the feret. Moreover, the proposed descriptor HCGPP has first-rate trouble with dimensionality. Won-Jae park et.al [19] have discussed a block-based accelerate method about pedestrian detection. This technique shows an accuracy with HOG-LBP and it is three times faster than HOG-LBP. In the same way, this method is the rejecter with less complexity also by using the particular blocks and the segmentation way that is going to achieve a similar accuracy because of the conventional method.

Cuicui Kang et.al [20] introduced a novel kernel coordinate descent (KCD) algorithm which has assisted the covariance update method for reduction limitation in the kernel and also this technique applied the new algorithm in the face recognition, and also the important LBP descriptor used in the recommended architecture in two kernels relies on the  $\chi^2$  distance and the performing distance.

#### **III. CONCLUSION**

In this paper, we have shown a complete overview of important face recognition systems. Nowadays, Face recognition is a very interesting and also emerging method. Of all the biometric methods, face recognition has an awesome advantage, which is person-friendliness. Hence we have presented a survey of face reputation generation. This can provide the readers to understand in a better way and also can go through the various kinds of references who wants to get deep knowledge of this system.

#### REFERENCES

- T.Kanade, M.Haaao "Edge and Line Extraction in Pattern Recognition", FMC. Inst. neet. Corn. -8. Japan, V01.55, No.12, pp.1618-1627, Dec. 1972
- [2] L. Sirovich and M. Kirby. Low-dimensional procedure for the characterization of human faces. Journal of the Optical Society of America A - Optics, Image Science and Vision, 4(3):519–524, March 1987.
- [3] T. J. Stonham. Practical face recognition and verification with wisard. In H. D. Ellis, editor, Aspects of face processing. Kluwer Academic Publishers, 1986

### International Journal of Computer Sciences and Engineering

- [4] Chellappa, R., Wilson, C., Sirohey, S., 1995. Human and machine recognition of faces: A survey. Proceedings of the IEEE 83, 705– 740.
- [5] M. Turk and A. Pentland. Eigenfaces for recognition. Journal of Cognitive Neuroscience, 3(1):71–86, 1991.
- [6] R. Diamond and S. Carey. Why faces are and are not special. An effect of expertise. Journal of Experimental Psychology: General, 115(2):107–117, 1986.
- [7] A. Nefian and M. Hayes. Hidden Markov models for face recognition. In Proc. of the IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP'98, volume 5, pages 2721–2724, Washington, USA, May 1998.
- [8] 8.M.Kelly Edge detection by computer using Planning," in Machine Intelligence VI, Edinburgh Univ. Press, Edinburgh, 1971, pp. 397-409.
- [9] Sakai, T. 1969. Two new genera and twenty-two new species of crabs from Japan. Proc. BioI. Soc. Washington 82: 243-280.
- [10] P. Belhumeur, J. Hespanha, and D. Kriegman. Eigenfaces vs. fisher face Recognition using class specific linear projection. IEEE Transactions on Pattern Analysis and Machine Intelligence, 19(7):711–720, July 1997.
- [11] P. Jonathon Phillips "Support Vector Machines Applied to Face Recognition" Advances in Neural Information Processing Systems, pp 803-809, 1999.
- [12] G. Guo, S. Li, and K. Chan. Face recognition by support vector machines. In Proc. of the IEEE International Conference on Automatic Face and Gesture Recognition, pages 196–201, Grenoble, France, March 2000.
- [13] Herbert Bay, Andreas Ess, Tinne Tuytelaars and Luc Van Gool "Speeded-Up Robust Features (SURF)" Elsevier Computer Vision and Image Understanding, Vol 110, pp 346-359, 2008.
- [14] Hajer Fradi, Jean-Luc Dugelay "A New Multiclass SVM Algorithm And Its Application To Crowd Density Analysis Using Lbp Features"
- [15] Ahmed Boudissa, Joo Kooi Tan, Hyoungseop Kim, Seiji Ishikawa "A simple pedestrian detection using LBP-based patterns of oriented edges"
- [16] Zhengrong, Yule, Ross Hayward, Rodney Walker "Color And Texture Feature Fusion Using Kernel Pca With Application To Object-Based Vegetation Species Classification"
- [17] Liu, Paul Fieguth, Guoying Zhao and Matti Pietik "Extended Local Binary Pattern Fusion For Face Recognition"
- [18] Cong Wang, Zhenhua Chai, Zhenan Sun "Face Recognition Using Histogram Of Co-Occurrence Gabor Phase Patterns"
- [19] Won-Jae Park, Dae-Hwan Kim, Suryanto "Fast Human Detection Using Selective Block-Based HogLbp"
- [20] Cuicui Kang, Shengcai Liao "Kernel Sparse Representation With Local Patterns For Face Recognition"